

Robin Schellingerhout

Greetings, my name is Robin Schellingerhout, a passionate game developer from Nieuw-Vennep. I am currently studying game development at Hogeschool van Amsterdam, where I'm expanding my knowledge in various programming languages and honing my technical skills. I thrive both as a collaborative team player and as an independent worker in professional environments, constantly seeking new challenges to grow as a developer.



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EXPERIENCES

Premium website, Amsterdam — *Front End Developer (Internship)*

February 2019 - July 2019

XR Lab, Hilversum — *Game developer (Internship)*

August 2019 - February 2020

Worked as lead dev on one project.

XR Lab, Hilversum — *Game developer*

December 2021 - February 2021

completed a commissioned project

Media college, Amsterdam — *assistant teacher*

September 2021 - September 2023

Hogeschool van Amsterdam, Amsterdam — *Student mentor*

September 2022 - Present

EDUCATIONS

Media college, Amsterdam — *Game developer*

September 2016 - juli 2020

Hogeschool van Amsterdam, Amsterdam — *Game developer*

September 2021 - present

Skills

Unity | Excellent

Office | Good

Blender | Intermediate

Substance painter |

Intermediate

Program languages

C# | Excellent

c++ | Good

Java | Intermediate

Css | Intermediate

TALEN

Dutch | Native

English | Excellent